



Republic of the Philippines  
City of Bago  
Office of the Sangguniang Panlungsod

APPROPRIATION ORDINANCE NO. 10-35

AN ORDINANCE AUTHORIZING AN APPROPRIATION IN THE AMOUNT OF ONE HUNDRED SIX THOUSAND SIX HUNDRED SIXTY SIX PESOS AND SIXTY SIX CENTAVOS (P106,666.66) FOR THE FOLLOWING, SUMMARIZED AS FOLLOWS:

AVAILABLE RESOURCES

Underestimated IRA CY2010 5,334,730.72

APPROPRIATIONS

City Accountant's Office

Capital Outlay

IT Equipment (1 unit complete computer set) 40,000.00

Bago City Hospital

Maintenance and other Operating Exp.

Food Supplies Expenses 20,000.00

Telephone Expenses – Landline 20,000.00

Budgetary Requirements

20% Dev't. Fund 21,333.33

5% Calamity Fund 5,333.33

TOTAL APPROPRIATIONS

106,666.66

UNAPPROPRIATED BALANCE

5,228,064.06

THIS SHOULD BE TAKEN AS SUPPLEMENTAL BUDGET NO. 34 OF THE GENERAL FUND FOR CALENDAR YEAR 2010.

On motion of SP Member Donald A. Alvarez, duly seconded by SP Members Loreto N. Cauntoy, Noel T. Valenzuela, Ma. Josefa Y. Matti, Allan C. Galunan, Ruben T. Torres, Rosario F. Gaudite, the Sanggunian

Be it ordained by the Sangguniang Panlungsod in session assembled, that:

SECTION 1. The Appropriation Ordinance authorizing an appropriation in the amount of P106,666.66 is hereby approved. This should be taken as Supplemental Budget No. 34 of the General Fund for Calendar Year 2010.

SECTION 2. This Appropriation Ordinance shall take effect upon its approval.

Enacted by the Sangguniang Panlungsod of the City of Bago in its 1538<sup>th</sup> Regular Session assembled, November 10, 2010.

CARRIED BY THE VOTE OF:

Affirmative:

SP Members Ma. Josefa Y. Matti, Carlos E. Mondia, Donald A. Alvarez, Allan C. Galunan, Ruben T. Torres, Rosario F. Gaudite, Eamon Gabriel V. Matti, Loreto N. Cauntoy, Federico A. Matti, Noel T. Valenzuela, Eliseo T. Yanong, Jr.

Negative: N o n e .

CERTIFIED CORRECT:

NICHOLAS M. YULO

City Vice Mayor-Presiding Officer

ATTESTED:

NILO J. CARBONILLA

Acting Secretary

Approved \_\_\_\_\_, 2010.

APPROVED:

RAMON D. TORRES

City Mayor